Bio

Jason Grey is a seasoned technologist and strategist whose career spans decades of impactful leadership, hands-on engineering, and forward-looking innovation. As CTO at Warecorp and a senior engineer at Common Crawl, Jason merges deep technical expertise with a principled approach to building systems that matter. He is a force multiplier—equally capable of leading 250-person teams or personally writing efficient Rust tools for massive data pipelines. His track record includes launching enterprise-scale platforms, pioneering early mobile and AI applications, and contributing meaningfully to open-source and civic-tech initiatives. With interests ranging from NLP to distributed systems to AI ethics, he operates at the intersection of innovation and integrity.

What makes Jason particularly valuable as an ally is not just his capabilities, but his mindset. He anticipates technological disruption before most and responds with a calm, rational lens. He challenges the status quo constructively, mentors others generously, and grounds decisions in ethical foresight. Whether advising startups, building petabyte-scale data infrastructure, or articulating a nuanced stance on AI's impact on society, Jason consistently demonstrates strategic clarity and mission alignment. His rare blend of creative insight, technical depth, and operational discipline makes him someone you want helping you chart the future—not reacting to it after the fact.

In high-stakes or high-ambiguity environments, Jason thrives. He brings not only solutions but vision—paired with the kind of principled autonomy that makes him trustworthy in roles where access and influence are substantial. He's the person you call when the goal is to build something that lasts, navigate uncharted technical terrain, or lead a team through change with clarity and confidence. If you're building something important—technologically, societally, or strategically—you want Jason Grey on your side.

Member of:

ACM

EFF

AAAI

IEEE

Notable moments in my professional life

1980's ...

Programming on Apple II+, Commodore 64

1980's ...

Ran up my parent's long-distance phone bill by calling BBS's (pre-internet days)

shortly after... ...

First freelance job at 14, making 1 page website with animated GIF. Paid $400 and a 40MB hard drive as compensation.

1990's ...

Programming on Mac, Hypercard, very early Java (beta!), very early JavaScript

1990's

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Lots of CD-ROM work (3M, Anchor Block, Scott's Company, etc)

1990's

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VERY early mobile phone app in J2ME (was like early version of Waze's police tracking)

1990's

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Kiosk in Rockefeller Center NYC for Kenneth Cole

2000's

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Programming in .NET, Java, ColdFusion, JavaScript

2000's

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Early machine learning, big data, distributed computing, and e-commerce.

2000's

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Created first mobile version of target.com running "under my desk" - using WAP, if you remember that...

2000's ...

First iPhone released, developer of app available on day 1 of app store launch.

2000's ...

Getting deep into geospacial (target.com store locator, custom geospacial search solutions, etc)

2010's ...

Programming in NodeJS, Java, .NET, Python

2010's ...

Connected fitness at Life Time Fitness as CTO

2010's ...

IoT enabled basketball training robot with Airborne Athletics/Dr. Dish (+API ecosystem and centralized IDP)

2020's ...

Programming in Rust, Golang, Erlang, NodeJS, Python, etc.

2020's

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Modern ML work in computer vision, NLP and more.